***Whateverland* – a unique hand-painted point ’n’ click mixed with a turn-based board game – is now available on consoles!**

**Enter the world of *Whateverland* today on either PlayStation 4 or 5, Xbox One or Series X|S, or Nintendo Switch and get ready for the craziest adventure of your life!**

**September 22nd, Warsaw, Poland.**

**If Tim Burton were to create a game, it would look like this. Forget about reality for a moment and join the crazy ride. This extraordinary point-n-click will take you to a world where anything is possible, packed with dark humor, puzzles, and unexpected twists and turns. Choose your play style, become a vile thief or a noble hero, meet quirky characters, shape your own story, and discover all the different endings.**

Watch the *Whateverland* launch trailer [HERE](https://www.youtube.com/watch?v=9B0a-MMKa6I).

Download the game now from the PlayStation store (<https://store.playstation.com/en-us/concept/10002421>), Microsoft store (<https://www.xbox.com/en-gb/games/store/whateverland/9njnfnfx96dd>), or Nintendo eShop (<https://www.nintendo.com/store/products/whateverland-switch/>) to challenge your wit and morality.

**ABOUT *WHATEVERLAND***

*Whateverland* is a hand-painted point-n-click adventure game with a branching dialogue system, non-linear gameplay, various endings, and a unique in-game turn-based board game.

***WHATEVERLAND* – MAIN FEATURES**

* A not so classic point ‘n’ click.
* You can steal stuff. Or not – it’s your call.
* Your actions define the ending and what people think of you.
* The most annoying sidekick in the universe. (We still love you, Nick)
* You can talk to people. Not sure they’re going to talk to you, though.
* Turn-based strategy sports simulator included in the game. With magic.
* Loads of minigames.
* Music recorded with a real sextet. How sexy is that?
* Beautiful hand-drawn art style.

The PC version of *Whateverland* was developed by Caligari Games and published by WhisperGames. The PlayStation 4 and 5, Xbox One and Series X|S, and Nintendo Switch ports were prepared by the game’s console publisher, Drageus Games S.A.

More information about the game can be found on [Facebook](https://www.facebook.com/drageusgames), [X](https://twitter.com/DrageusG), and [YouTube](https://www.youtube.com/@drageusgames5453/videos).

The press kit for the game is available at the following link: <https://pr-outreach.com/en/game/whateverland,81>.

**REVIEW COPIES (PS 4/5, XO/Series X|S, SWITCH) ARE AVAILABLE.** To secure one for yourself, please get in touch with Agnieszka Szóstak at [agnieszka.szostak@pr-outreach.com](mailto:agnieszka.szostak@pr-outreach.com) or call +48 881 951 601.

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**About Caligari Games**

Caligari Games is an independent studio creating narrative-driven games for players who enjoy good storytelling and peculiar gameplay <https://www.caligarigames.net/>

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**About Drageus Games S.A.**

Drageus Games is a publisher, a company porting games to consoles, and a Warsaw-based game development studio releasing their games on PC, PlayStation, Xbox, and Nintendo Switch. <http://drageusgames.com/>