**Fart your way to the top in the cartoon-style platformer *Tales From The Arcade: Fartmania*! Now available on PC and Nintendo Switch!**

**Throw yourself into this maybe a bit stinky, yet incredibly hilarious game! Take part in the speedrunners contest and get featured in the game!**

**October 21st, Częstochowa, Poland.**

**Aliens have busted into your backyard and kidnapped your friends and family. The only edge you have is you’re a pig with a serious case of flatulence. The other pigs laugh at how smelly you are. They often call you ‘Stinky’. Stinky? Well… Who’s laughing now? Too stinky for the aliens to take! You’re now the only one who can save them before the dangerous star-born creatures steal all your friends away. Using your powerful farts, rocket your way to victory! No alien craft can escape your fart-filled might! And remember that some heroes might come in small packages, but sometimes they have big smells.**

Watch *Tales From The Arcade: Fartmania* launch trailer [HERE](https://www.youtube.com/watch?v=HIe0lTO26tc).

Buy the game for $4.99 from either Steam: <https://store.steampowered.com/app/2883610/Tales_From_The_Arcade_Fartmania/> or Nintendo eShop: <https://www.nintendo.com/us/store/products/tales-from-the-arcade-fartmania-switch/>.

Feeling like you could beat the game within the blink of an eye? Well then try your luck by taking part in the speedrunners [contest](https://steamcommunity.com/games/2883610/announcements/detail/4701285639971831944) prepared by My Next Games studio. Download [the free demo](https://store.steampowered.com/app/3041970/Tales_From_The_Arcade_Fartmania_Demo/), pull off the highest score and stay on top until the launch day, meaning October 21st, to get featured in the game!

Watch the contest video for more details [HERE](https://www.youtube.com/watch?v=eoMhKcsULT0).

**ABOUT *TALES FROM THE ARCADE: FARTMANIA***

*Tales from the Arcade: Fartmania* is a 2D, cartoon platformer game focused on double jump gameplay mechanics and a real treat for all speedrunners. Bounce, fart, jump, and explore your way up into the stratosphere to rescue your friends from the clutches of their alien kidnappers!

***TALES FROM THE ARCADE: FARTMANIA* – MAIN FEATURES**

* Precision platforming with a very musical gimmick! (Toot toot!)
* Finally, a game with infinite double jumps! (Just don’t light a match!)
* Prove them all wrong… (Prove your disability is a boon!)
* At least two epic showdowns against the alien menace! (maybe even three?!)
* The highest FPS (Farts Per Second) of any game ever released!

*Tales From The Arcade: Fartmania* was developed by the Polish studio My Next Games and is now available on [Steam](https://store.steampowered.com/app/2883610/Tales_From_The_Arcade_Fartmania/) and [Nintendo eShop](https://www.nintendo.com/us/store/products/tales-from-the-arcade-fartmania-switch/) for $4.99.

More information about the game is available on the [developer’s website](https://www.mynextgames.com/), [Facebook](https://www.facebook.com/MyNextGames), [X](https://twitter.com/MyNextGames), and [YouTube](https://www.youtube.com/@Mynextgames/videos).

The press kit for the game is available at the following link: <https://pr-outreach.com/en/game/tales-from-the-arcade-fartmania,106>.

**REVIEW KEYS (PC, NINTENDO SWITCH) ARE NOW AVAILABLE.** To secure one for yourself, please get in touch with Agnieszka Szóstak at [agnieszka.szostak@pr-outreach.com](mailto:agnieszka.szostak@pr-outreach.com) or call +48 881 951 601. Please, specify the platform and region of your choice.

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**About My Next Games**

They are a collective of game makers. They often make games together, and they thought that if they’re lucky enough, and beg nicely, then maybe they'll find people willing to support their creative efforts. There are currently four of them - Kuba ( programmer and designer), Witek (graphic artist) Mateusz (content creator), and Matthew Ritter, (narrative designer and hat wearer). Making games is their passion and they're really proud of it. While creating every new game they try to make it as innovative as possible. They look for types of gameplay and types of stories that you probably don't normally encounter in games you play. <https://www.mynextgames.com/>