***Project Thea* revealed! Welcome to the third installment of the acclaimed *Thea* series from the Polish MuHa Games studio!**

**Watch the reveal trailer for this strategy-survival RPG with card-based combat and roguelite mechanics coming soon to PC!**

**January 15th, 2025, Puszczykowo, Poland.**

**Welcome to the universe of Thea, a shattered, post-apocalyptic world filled with reimagined Slavic creatures. As the remnants of humanity claw back from the edge of extinction, you are thrust into a retro-futuristic setting infused with Slavic folklore and urban fantasy to rebuild a fragile colony and battle dark forces. For example, the cunning Baba Yaga who now runs an enigmatic ice cream van business and an elite nanny service, or the Czort, a lawyer-demon bent on exploiting any deal to its advantage. These fantastical beings are woven seamlessly into a setting where the cclash of magic and technology creates constant tension and danger. And you, dear daredevil, are right in the middle of it all, with your survival being just the beginning.**

Watch the Announcement Trailer [HERE](https://www.youtube.com/watch?v=D6dHaenyluo).

Add *Project Thea* to your Steam wishlist (<https://store.steampowered.com/app/3360890/Project_Thea/>) and don’t forget to join developer’s Discord (<https://discord.com/invite/5bzxxjR>) for all latest development updates.

**ABOUT *PROJECT THEA***

*Project Thea* is a dark, strategy-survival RPG blending retro-futuristic urban fantasy with Slavic folklore. Rebuild your colony, explore the post-apocalyptic wasteland, and engage in tactical, card-based combat. Immerse yourself in a story-rich adventure with branching narratives, playable solo or in a 2-player co-op.

***PROJECT THEA* – MAIN FEATURES**

* **Survive and Explore:** Venture into a dangerous, hex-based post-apocalyptic wasteland to gather resources, uncover Points of Interest, and face unexpected narrative events. The further you go, the greater the risks and rewards.
* **Develop Your Hero and Party:** Create and customize your hero’s heritage, class, appearance, and abilities. Recruit and lead a diverse party of NPCs, each with unique skills and stories, to face the challenges ahead.
* **Card-Based Combat and Challenges:** Engage in tactical, turn-based card battles against enemies or solve non-combat skill challenges using your party’s unique deck and modifiers.
* **Colony Management:** Protect and expand your colony, Project Ostoya. Gather resources, unlock new buildings with STLs (Sigil-Transfer Lattices), and deliver energy shards to keep the generator running. Balance survival with growth to ensure the future of your people.
* **Slavic Mythology Meets Urban Fantasy:** Encounter reimagined folklore creatures like the Striga, Leshy, and Poludnica. Navigate a world where magic, technology, and Slavic myths collide in unexpected ways.
* **Single-Player or 2-Player Co-op:** Face the challenges of Thea alone or team up with a friend in a cooperative gameplay to share the journey and strategize together.

*Project Thea* is being developed by the Polish MuHa Games studio. The game is planned to be released first on PC with additional platforms to be announced in the future. The launch date will be announced soon.

For more information about the game, please visit the [official website](https://muhagames.com/), [Facebook](https://www.facebook.com/muhagames), [X](https://x.com/muhagames), [YouTube](https://www.youtube.com/channel/UCyKLfXWcY_cUD7VdeNU3zNA/videos), [Discord](https://discord.com/invite/nVkvV6S) or [Steam](https://store.steampowered.com/app/3360890/Project_Thea/).

The press kit for the game is available at the following link: [https://pr-outreach.com/en/game/project-thea,109](https://pr-outreach.com/en/game/project-thea%2C109).

For any questions about *Project Thea* please get in touch with Agnieszka Szóstak at agnieszka.szostak@pr-outreach.com or call +48 881 951 601.

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**About MuHa Games**

MuHa Games is an independent studio known for crafting story-rich games with deep, branching narratives and a focus on blending unique mechanics. They are a small but passionate bunch of game lovers who decided to make their games one day. Currently, 7 people in their team are located in different parts of Poland. They’re full-time indies and aim to make great games that are enjoyable to play. <https://muhagames.com/>