***Nemesis: Lockdown* – the digital adaptation of one of the best board games is now available on PC!**

***Nemesis: Lockdown* based on the highly-acclaimed board game with hundreds of thousands of copies sold worldwide and rated as the 18th best board game ever (via Boardgamegeek’s score) is now available on Steam Early Access.**

**FOR IMMEDIATE RELEASE – MAY 31st, Wrocław, Poland.**

***Nemesis: Lockdown* is a direct adaptation of the board game experience, taking advantage of a digital platform to add stunning visuals, sound effects, and an interactive UI to make the gameplay experience even better. Original gameplay created by Adam Kwapiński, digital adaptation by Interstudio, and published by Awaken Realms.**

Watch the *Nemesis: Lockdown* Steam Early Access Launch Trailer [HERE](https://www.youtube.com/watch?v=-0MPuqiU1PQ).

Get the game from Steam (<https://store.steampowered.com/app/1915550/Nemesis_Lockdown/>).

**ABOUT *NEMESIS: LOCKDOWN***

*Nemesis: Lockdown* is a turn-based horror game inspired by classic alien sci-fi horror. In this game, you are not a hunter – you are prey, trying to survive and complete secret objectives. Sometimes those objectives might require you to kill other players. During the game, you have to cooperate to survive, but you can never fully trust other players – you have no idea what their secret objective might be.

You assume the role of a survivor on a secret base on Mars, trying to fulfill their objective without getting eaten by the Intruder life-form spreading through the base. There are a lot of crucial mechanics, such as managing noise, card-based actions, crafting/using/searching for items, and interacting with unique rooms.

The game supports single-player and multiplayer with fully implemented text and voice chat. You can fully experience emerging cinematic moments with your friends or strangers and try to trick them if you’re a traitor.

*Nemesis: Lockdown* is being developed by the InterStudio and published on [Steam](https://store.steampowered.com/app/1915550/Nemesis_Lockdown/) Early Access by Awaken Realms.

The press kit for the game is available at the following link: <https://pr-outreach.com/en/game/nemesis-lockdown,42>.

For any questions about *Nemesis: Lockdown* please get in touch with Agnieszka Szóstak at [agnieszka.szostak@pr-outreach.com](mailto:agnieszka.szostak@pr-outreach.com) or call +48 881 951 610.

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**About Awaken Realms**

Awaken Realms is a professional board game publisher and the creator of Kickstarter hits such as *This War of Mine: The Board Game, Lords of Hellas, Nemesis, Tainted Grail: Fall of Avalon,* and *Etherfields*. Having started as a miniature-painting studio, the company now has vast experience in creating excellent models and exciting games. Awaken Realms devotes special attention to making their game designs deep, involving, and original. <https://awakenrealms.com/>