***Kvark* – a retro-inspired FPS ready to unleash its full potential on PC, Linux and Mac on October 3rd this year!**

**Chapter 3 of *Kvark* – a game paying homage to classic FPS games, will become available on PC, Linux and Mac on October 3rd. This will also be the day when the game leaves Steam Early Access and opens its gates to all those willing to try their luck in the depths of the top-secret uranium mine.**

**September 5th, Ostrava, Czech Republic.**

**After over a year spentworking on the game and with very positive overall Steam Early Access reviews from gamers gathered during this time, Latest Past studio and Perun Creative publisher are getting ready to share the final version of *Kvark* with all those who love classic FPS games as much as they do.**

Watch the *Kvark* release date announcement trailer [HERE](https://www.youtube.com/watch?v=_FNwn3v_dEc).

Add the game to your Steam wishlist (<https://store.steampowered.com/app/2319390/Kvark/>) to not miss the launch.

**ABOUT *KVARK***

*Kvark* is a retro-inspired FPS that pays homage to such games as *Half-Life* and *BioShock*. Born from a love for the genre, developed in Unreal Engine 5, and improved with modern solutions such as cutting-edge rendering techniques and adaptive audio, the game should make anyone who still remembers those late nights spent playing the classics feel right at home.

***KVARK* – MAIN FEATURES**

* Fast-paced fights with a plethora of weapons, from wrenches to grenades, bazookas, and the iconic EK-48.
* Uniquely designed, diverse, and challenging enemies that require swift tactics and weapon swapping, quick thinking, and constant movement.
* An intriguing story told through hidden notepads that the player must find to reveal.
* Search for suspicious substances that may help you with your efforts.
* Simple to intricate puzzles that the player will have to solve to progress.
* Detailed, interactive levels that reward players willing to explore with hidden Easter eggs, secrets, and achievements.
* Stylized retro graphics that bring old-school gaming nostalgia.
* A strong “just-one-more-level” vibe and loads of explosive fun!

*Kvark* is being developed by Latest Past and Perun Creative and will launch on PC, Linux and Mac on October 3rd, and later also on PlayStation 4 & 5, Xbox One, Xbox Series X|S, and Nintendo Switch.

More information about the game can be found on the [official website](http://playkvark.com/), [Facebook](https://www.facebook.com/playkvark), [Twitter](https://twitter.com/playkvark), and [YouTube](https://www.youtube.com/@playkvark).

The press kit for the game is available at the following link: <https://pr-outreach.com/en/game/kvark,74>.

**REVIEW COPIES (PC) WILL SOON BE AVAILABLE.** To secure one for yourself please get in touch with Agnieszka Szóstak at [agnieszka.szostak@pr-outreach.com](mailto:agnieszka.szostak@pr-outreach.com) or call +48 881 951 601.

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**About Latest Past**

Latest Past is a Czech indie game development studio founded by Radovan Šťastný and Petr Pavlík. The studio emerged from the Perun Academy initiative focused on supporting game development in the Moravian-Silesian region in the Czech Republic.

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**About Perun Creative**

Perun Creative is an independent Czech gaming company from Ostrava that was founded in 2017. Creators of *Hobo: Tough Life*. Publisher and co-developer of *Kvark*. Currently working on a yet-unannounced AA game. <https://peruncreative.com/>