***Kvark* – the retro-inspired FPS set in the alternative 1980’s Czechoslovakia is now available on PlayStation 4 & 5, Xbox One & Series X|S and Nintendo Switch!**

**Half a year after** **Kvark – the dark first-person shooter paying homage to classic FPS games, debuted on Steam*,* it’s now ready to bring the fun and nostalgia to your favorite console!**

**May 15th, Ostrava, Czech Republic.**

**Welcome to the top-secret uranium mine comrade! Its location? Somewhere in the alternative Czechoslovakia of the eighties, and that’s about as much as you need to know. Lock and load, my friend, and get ready for a lot of old school boomer shooter mayhem. Fear not however as the complete controller support and aim assist added on consoles, should help you on your mission.**

Watch the *Kvark* console launch trailer [HERE](https://www.youtube.com/watch?v=XJrGtysISbA).

Buy the game from PlayStation Store: <https://store.playstation.com/en-gb/product/EP6075-PPSA26856_00-0166018951332088> for £15,99, Microsoft Store: <https://www.xbox.com/en-us/games/store/kvark/9N4GVP3WFLG6/0010> for $19,49 or Nintendo eShop today.

**ABOUT *KVARK***

*Kvark* is a retro-inspired FPS that pays homage to such games as *Half-Life* and *BioShock*. Born from a love for the genre, developed in Unreal Engine 5, and improved with modern solutions such as cutting-edge rendering techniques and adaptive audio, the game should make anyone who still remembers those late nights spent playing the classics feel right at home.

***KVARK* – MAIN FEATURES**

* Fast-paced fights with a plethora of weapons, from wrenches to grenades, bazookas, and the iconic EK-48.
* Uniquely designed, diverse, and challenging enemies that require swift tactics and weapon swapping, quick thinking, and constant movement.
* An intriguing story told through hidden notepads that the player must find to reveal.
* Search for suspicious substances that may help you with your efforts.
* Simple to intricate puzzles that the player will have to solve to progress.
* Detailed, interactive levels that reward players willing to explore with hidden Easter eggs, secrets, and achievements.
* Stylized retro graphics that bring old-school gaming nostalgia.
* A strong “just-one-more-level” vibe and loads of explosive fun!

*Kvark* was developed by Latest Past studio and published by Perun Creative. The game is available now on PC, Linux, Mac, PlayStation 4 & 5, Xbox One & Series X|S, and Nintendo Switch.

More information about the game can be found on the [official website](http://playkvark.com/), [Facebook](https://www.facebook.com/playkvark), [Twitter](https://twitter.com/playkvark), and [YouTube](https://www.youtube.com/@playkvark).

The press kit for the game is available at the following link: <https://pr-outreach.com/en/game/kvark,74>.

**REVIEW COPIES (XBOX) ARE NOW AVAILABLE.** To secure one for yourself, please get in touch with Agnieszka Szóstak at [agnieszka.szostak@pr-outreach.com](mailto:agnieszka.szostak@pr-outreach.com) or call +48 881 951 601.

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**About Latest Past**

Latest Past is a Czech indie game development studio founded by Radovan Šťastný and Petr Pavlík. The studio emerged from the Perun Academy initiative focused on supporting game development in the Moravian-Silesian region in the Czech Republic.

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**About Perun Creative**

Perun Creative is an independent Czech gaming company from Ostrava that was founded in 2017. Creators of *Hobo: Tough Life*. Publisher and co-developer of *Kvark*. Currently working on a yet-unannounced AA game. <https://peruncreative.com/>