**Face insomnia in the newly revealed psychological point and click puzzle game *Insomnia: Theater in the Head* for PC!**

**From the Chinese developer Perfect Day Studio comes another unique title – *Insomnia: Theater in the Head.* The free demo is now available on Steam.**

**FOR IMMEDIATE RELEASE – September 29th, Warsaw, Poland.**

**It's late at night. Have you been tossing and turning in bed? Are you sad, worried, stressed, anxious, or confused? Did any negative emotions from the day affect your sleep? Or are you simply sleepless? If any of this sounds familiar, check out the demo for *Insomnia: Theater in the Head.***

Watch the Announcement Trailer for the game [HERE](https://www.youtube.com/watch?v=yanNZIhlh6E).

Download the free demo from Steam (<https://bit.ly/3BmB1A1>) and add the game to your wishlist.

**ABOUT *INSOMNIA: THEATER IN THE HEAD***

Hickory dickory dock. The city's deep in sleep. The clock's ticking. The sheep's bouncing. Hickory dickory dock. The girl flips on her left side for the third time in the night, but with more things swarming into her head. Well, the show in the head is rolling again. Is it possible to get some sleep tonight?

The annoying elf, countless sheep, floating furniture pieces… Quirky drama appears in the girl's head one after another. Fantasies that appear out of nowhere. Where do they come from? And where should they go?

*Insomnia: Theater in the Head* is a short point-and-click puzzle game where you play as a sleepless girl surrounded by anxiety and restlessness. After constantly searching for her inner self and exploring the cause of her insomnia, the girl manages to face the source of her pressures and embrace a brighter dawn.

***INSOMNIA:* *THEATER IN THE HEAD* – MAIN FEATURES**

* **A unique style.** Enjoy exquisite hand-drawn paintings of KeKe, the chief artist of *A Perfect Day*.
* **A surreal vibe.** Visit various crazy, original, interesting, artistic theaters appearing in the main character’s head.
* **Ingenious and relaxing puzzles.** The long nights will eventually pass and everything will be better. While interacting with the game world and solving clever puzzles, players will get the chance to escape from the theater of insomnia together with the main character.
* **Consistent design style.** Coming from the creators of *A Perfect Day* and created with the same style of design in mind, the game reflects the developers' thoughts and concerns on ordinary people and all of society. It was created in the hopes of helping everyone calmly face their insomnia.

*Insomnia: Theater in the Head* is being developed by Perfect Day Studio. The game is coming to PC.

More information about the game can be found on [Steam](https://bit.ly/3BmB1A1), [Twitter](https://twitter.com/PerfectDaySTU), and [Discord](https://discord.com/invite/hfvkzTq6Vh).

The press kit is available at the following link: <https://pr-outreach.com/en/game/insomnia-theater-in-the-head,60>.

For any questions about the game please get in touch with Agnieszka Szóstak at [agnieszka.szostak@pr-outreach.com](mailto:agnieszka.szostak@pr-outreach.com) or call +48 881 951 601.

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**About Perfect Day Studio**

A passion for games, a love of literature, and concern and consideration for ordinary people and real life are their consistent principles and motives. They're both players and developers – a team called Perfect Day Studio. They hope that through their games, they'll see each other and have one wonderful journey after another in the game world.