***Chernobylite 2: Exclusion Zone* is shown in the first gameplay trailer!**

**Learn what happened in Chornobyl “When the night came”.**

**October 1st, Gliwice, Poland.**

**The Farm 51 developers are proud to reveal the first gameplay footage of their upcoming post-apocalyptic action RPG – *Chernobylite 2: Exclusion Zone.* Immerse yourself in the dark, intense vibe of the video and get ready for the 2025 launch planned simultaneously on PC and consoles.**

Watch *Chernobylite 2: Exclusion Zone* Gameplay Trailer [HERE](https://www.youtube.com/watch?v=T6mEtQRWC2M).

Add the game to your [Steam](https://store.steampowered.com/app/2075100?utm_source=press&utm_campaign=reveal) wishlist to follow the game’s development.

**ABOUT *CHERNOBYLITE 2: EXCLUSION ZONE***

*Chernobylite 2: Exclusion* Zone is a post-apo action RPG, mixing free exploration of a huge and extremely realistic open world, challenging combat, unique crafting, and team and base management with non-linear storytelling. You’re a planeswalker who travels through parallel worlds in search of the precious, high-energy material called Chernobylite. Cut off from the world, trapped in the Zone, attacked by hordes of nightmare creatures, you must fight for survival and unite the handful of remaining survivors.

The story told in the game will make you fight to survive in the most dangerous place on Earth. Whether you become the hunted or the hunter depends on how quickly you can evolve, your ability to adapt, and the strategy you follow when exploring the open world of the Chornobyl area. In the daytime, you can see the Zone as an intriguing, exciting, or even beautiful area, but when dusk comes, the absolute terror starts and you have to face it every night.

***CHERNOBYLITE 2: EXCLUSION ZONE* – MAIN FEATURES**

**OPEN WORLD EXPLORATION**

Explore the big and realistic open world of the real Chornobyl Exclusion Zone. Chernobylite has taken over the zone, transforming many of its elements, and people are trying to defend themselves against it using prototype technologies.

**CHARACTER DEVELOPMENT**

Create and develop your hero. Attributes and skills will affect combat effectiveness, as well as the conversation style. An arrogant muscle man with a big sword trying to intimidate everyone? Or a smart sniper who always finds the right arguments? The choice is yours.

**DIVERSE COMBAT**

Fight for survival with an advanced melee combat system or keep your enemies away with a diverse arsenal of firearms in a third-person perspective - gain complete control over your character. You can also use the stealth approach or ask others for help. When you explore the game world, you can see it from your eyes’ perspective, but whenever it comes to combat, you’ll get the third-person perspective to see all the threats around you more clearly and be able to react more accurately.

The combat system of *Chernobylite 2* is a massive expansion of its predecessor. The introduction of advanced melee weapons fight and crafting system gives more diversity to the character build, strategies, and tactics you can create independently. Don’t forget that if you like to play at the pace of the original *Chernobylite*, you still can!

**PLANEWALKING**

Adapt your build and equipment to the situation with plane walking, which allows you to change things on the fly. You’re free to develop more than one character skill set. Are you encountering a situation that your previously prepared heavy melee build will solve better than your current ranged sniper? Planewalk and use another one.

**TEAM BUILDING**

Embark on the exciting team-building journey. Each of your mates is a potential teacher, ready to share their knowledge and skills. Assemble your team and discover the unique strengths and abilities they bring. The question is, will you earn their trust and unlock their full potential?

**BASE DEVELOPMENT**

Develop your base. There, you can create valuable items and upgrade your weapons every day. Assign your people to tasks, and they will take care of your equipment and supplies.

**FACTIONS**

Fight for domination and negotiate with factions. The Exclusion Zone is a battlefield that changes every day and reacts to your every action. Can you help them defeat the army of vicious monsters? And when old conflicts are revived, whose side will you be on?

**COOPERATIVE MISSIONS**

Experience online cooperative missions embedded in a single-player campaign allowing players to interact in various ways to achieve the goal.

*Chernobylite 2: Exclusion Zone* is being developed by The Farm 51 and will launch on PC, PlayStation 5, and Xbox Series X|S in 2025.

Find more information about the game on [the official website](http://www.chernobylgame.com/), [Instagram](https://www.instagram.com/Chernobylite/), [Facebook](https://www.facebook.com/ChernobyliteGame/), [X](https://twitter.com/ChernobylGame), [YouTube](http://www.youtube.com/c/Chernobylite), [Reddit](https://www.reddit.com/r/ChernobyliteGame/), and [TikTok](https://www.tiktok.com/%40chernobylitegame).

The press kit for the game is available at the following link: [https://pr-outreach.com/en/game/chernobylite-2-exclusion-zone,103](https://pr-outreach.com/en/game/chernobylite-2-exclusion-zone%2C103).

For any questions about the game, please get in touch with Agnieszka Szóstak at agnieszka.szostak@pr-outreach.com or call +48 881 951 601.

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**About The Farm 51**

The company was established in 2005 by three game dev veterans: Kamil Bilczyński, Robert Siejka, and Wojtek Pazdur. Since then, The Farm 51 has expanded significantly and today it hires over 100 employees. Since 2012, the company has been listed on the NewConnect Stock Exchange, which allowed it to develop even further. The Farm 51 have finished many projects so far, creating or co-creating more than 10 games and VR applications. They are also a licensed developer for Microsoft, Sony, and Apple iOS. The Farm 51’s newest projects are: *Get Even*, *World War 3*, *Chernobyl VR Project*, *Chernobylite*, and *Chernobylite 2: Exclusion Zone*. <http://www.thefarm51.com>