***CHERNOBYLITE 2: EXCLUSION ZONE –* FACT SHEET**

## **KEY FACTS**

Title: *Chernobylite 2: Exclusion Zone*

Developer: The Farm 51

Publisher: The Farm 51

Platforms: PC, PlayStation 5, Xbox Series X|S

Genre: Action-RPG

Setting: Sci-fi, post-apocalyptic

Release date: 2025

Price: TBA

Website: <http://www.chernobylgame.com/>

Instagram: <https://www.instagram.com/Chernobylite/>

Facebook: <https://www.facebook.com/ChernobyliteGame/>

X: <https://twitter.com/ChernobylGame>

YouTube: <http://www.youtube.com/c/Chernobylite>

Reddit: <https://www.reddit.com/r/ChernobyliteGame/>

TikTok: [https://www.tiktok.com/@chernobylitegame](https://www.tiktok.com/%40chernobylitegame)

Steam: <https://store.steampowered.com/app/2075100/Chernobylite_2_Exclusion_Zone/>

**THE PLOT**

The precious, high-energy material called Chernobylite has taken over the Zone, transforming many of its elements, and forcing people to defend themselves against it using prototype technologies. You’re one of those people: a planewalker traveling the worlds in search of this rare resource. Cut off from the world, trapped in the Zone, attacked by hordes of nightmare creatures, you must fight for survival and unite the handful of remaining survivors. Fight for influence and negotiate with remaining factions. The Exclusion Zone is a battlefield that changes every day and reacts to your every action. Will you find a way to help the others defeat the army of vicious monsters? And when old conflicts are revived, whose side will you be on?

**GAMEPLA****Y**

*Chernobylite 2: Exclusion Zone*, a sequel to highly appraised *Chernobylite*, is a post-apocalyptic action-RPG game, mixing free exploration of huge and extremely realistic open world, challenging combat, unique crafting, team and base management with non-linear, immersive storytelling.

**MAIN FEATURES**

**OPEN WORLD EXPLORATION**

Explore the big and realistic open world of the real Chernobyl Exclusion Zone. Chernobylite has taken over the zone, transforming many of its elements, and people are trying to defend themselves against it using prototype technologies.

**CHARACTER DEVELOPMENT**

Create and develop your hero. Attributes and skills will affect combat effectiveness , as well as the conversation style. An arrogant muscle man with a big sword trying to intimidate everyone? Or a smart sniper who always finds the right arguments? The choice is yours.

**DIVERSE COMBAT**

Fight for survival with an advanced melee combat system or keep your enemies away with a diverse firearms arsenal of. You can also use the stealth approach or ask others for help.

**PLANEWALKING**

Adapt your build and equipment to the situation with planewalking, which allows you to change things on the fly. You’re free to develop more than one character skill set. Are you encountering a situation that your previously prepared heavy melee build will solve better than your current ranged sniper? Planewalk and use another one.

**TEAM BUILDING**

Embark on the exciting team building journey. Each of your mates is a potential teacher, ready to impart their knowledge and skills. Assemble your team and discover the unique strengths and abilities they bring. The question is, will you earn their trust and unlock their full potential?

**BASE DEVELOPMENT**

Develop your base. There, you can create valuable items and upgrade your weapons every day. Assign your people to tasks, and they will take care of your equipment and supplies.

**FACTIONS**

Fight for influence and negotiate with factions. The Exclusion Zone is a battlefield that changes every day and reacts to your every action. Can you help them defeat the army of vicious monsters? And when old conflicts are revived, whose side will you be on?

**COOPERATIVE MISSIONS**

Experience online cooperative missions embedded in a single-player campaign allowing players to interact in various ways to achieve the goal.

**ASSETS**

The press kit for the game is available at the following link: [https://pr-outreach.com/en/game/chernobylite-2-exclusion-zone,103](https://pr-outreach.com/en/game/chernobylite-2-exclusion-zone%2C103).

**MEDIA CONTACT**

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**ABOUT THE FARM 51**

The company was established in 2005 by three game dev veterans: Kamil Bilczyński, Robert Siejka, and Wojtek Pazdur. Since then, The Farm 51 has expanded significantly and today it hires over 100 employees. Since 2012, the company has been listed on the NewConnect Stock Exchange, which allowed it to develop even further. The Farm 51 have finished many projects so far, creating or co-creating more than 10 games and VR applications. They are also a licensed developer for Microsoft, Sony, and Apple iOS. The Farm 51’s newest projects are: *Get Even*, *World War 3*, *Chernobyl VR Project*, *Chernobylite*, and *Chernobylite 2: Exclusion Zone*. <http://www.thefarm51.com>