**The adventure game *Chernobyl Again* is revealed! Get ready to travel across space and time in this upcoming Meta Quest 2, Oculus Rift, PlayStation VR, and PC VR title.**

**Explore the 3D-scanned Chernobyl Exclusion Zone in a thrilling adventure filled with world conspiracies, betrayal, and time travel. *Chernobyl Again* is heading to Kickstarter on October 11th this year.**

**FOR IMMEDIATE RELEASE – September 21st, Warsaw, Poland.**

**What if we told you that the reasons behind the Chernobyl Power Plant explosion are far from what’s taught in the history books? What if we told you that this catastrophe had a different impact on our future, depending on which future we’re talking about? And what if we told you that you could go back in time to fix it all, stop this horrific event from happening, and hopefully save your tiny, personal universe?**

The newly revealed *Chernobyl Again* VR game for which you can watch the Announcement Trailer [HERE](https://www.youtube.com/watch?v=0nLTaY-wy90) will help you answer these questions.

Follow the game via the channel of your choice (<https://linktr.ee/chernobylagainvr>) and don’t forget to support on Kickstarter (<https://www.kickstarter.com/projects/chernobylagainvr/chernobyl-again-vr>) on October 11th.

**ABOUT *CHERNOBYL AGAIN***

*Chernobyl Again* is an adventure game created for Virtual Reality headsets that takes place in the 3D-scanned Chernobyl Exclusion Zone for a more immersive and engaging experience. Take this chance to explore the Zone, experience its dark atmosphere, and follow a story full of unexpected twists and various kinds of puzzles you’ll solve while traveling through space and time. Your goal will be to stop the Chernobyl Nuclear Power Plant explosion and the consequences it brought not only to our timeline, but to alternate futures that became available to us thanks to your discovery of time travel.

***CHERNOBYL AGAIN* – MAIN FEATURES**

* A dark story about conspiracy, crime, and time travel.
* A 3D-scanned Chernobyl Exclusion Zone available for exploration.
* A thrilling plot full of twists, threats, and alternate versions of the past, present, and future.
* Clever puzzles to solve based on exploration, using tools, and most of all, logical thinking.
* An original soundtrack that intensifies the immersive gameplay experience.

***CHERNOBYL AGAIN* – THE PLOT**

Living without parents isn’t easy. You know that well. To the world you are Olena Ponomarenko – a successful Ukrainian scientist responsible for discovering time travel. But deep down, you’re an adult that desperately wants to see her parents again, to tell them how much she loves them. This is what drove all your scientific experiments. But the world doesn’t care about your idealistic motives. Mighty external political forces dream of restoring the old world order using you and your discoveries. Even if that means leaving a trail of scorched earth and ending your life. Now it’s your call whether to follow their orders or find allies and attempt to thwart their evil plans. Just remember that in a world full of lies, mystery, and special interests, the only person you can trust is yourself.

*Chernobyl Again* is being developed by the Polish studio Vimagineo and is coming to Meta Quest 2, Oculus Rift, PlayStation VR, and PC VR.

More information about the game can be found on the official [website](https://chernobylagain.com), [Facebook](https://www.facebook.com/chernobylagain), [Instagram](https://www.instagram.com/chernobyl_again/), [Twitter](https://twitter.com/ChernobylAgain), and [YouTube](https://www.youtube.com/channel/UC7VJcgokMK3g-hbwwnI28CA/featured).

The press kit for the game is available at the following link: <https://pr-outreach.com/en/game/chernobyl-again,59>.

For any questions about the game please get in touch with Agnieszka Szóstak at [agnieszka.szostak@pr-outreach.com](mailto:agnieszka.szostak@pr-outreach.com) or call +48 881 951 601 to book your appointment.

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**About Vimagineo**

Vimagineo studio was established in 2019 and consists of developers with over 7 years of experience in game development and new technologies. The team behind the upcoming *Chernobyl Again* game was also working on *Chernobyl VR Project* and helped The Farm 51 develop *Chernobylite*. <https://vimagineo.com/>